

# Learning Structured Predictors

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# Supervised (Structured) Prediction

- ▶ Learning to predict: given training data

$$\{(\mathbf{x}^{(1)}, \mathbf{y}^{(1)}), (\mathbf{x}^{(2)}, \mathbf{y}^{(2)}), \dots, (\mathbf{x}^{(m)}, \mathbf{y}^{(m)})\}$$

learn a predictor  $\mathbf{x} \rightarrow \mathbf{y}$  that *works well* on unseen inputs  $\mathbf{x}$

- ▶ Non-Structured Prediction: outputs  $\mathbf{y}$  are atomic
  - ▶ Binary prediction:  $\mathbf{y} \in \{-1, +1\}$
  - ▶ Multiclass prediction:  $\mathbf{y} \in \{1, 2, \dots, L\}$
- ▶ Structured Prediction: outputs  $\mathbf{y}$  are structured
  - ▶ Sequence prediction:  $\mathbf{y}$  are sequences
  - ▶ Parsing:  $\mathbf{y}$  are trees
  - ▶ ...

# Named Entity Recognition

y	PER	-	QNT	-	-	ORG	ORG	-	TIME
x	Jim	bought	300	shares	of	Acme	Corp.	in	2006

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x	Jack	London	went	to	Paris

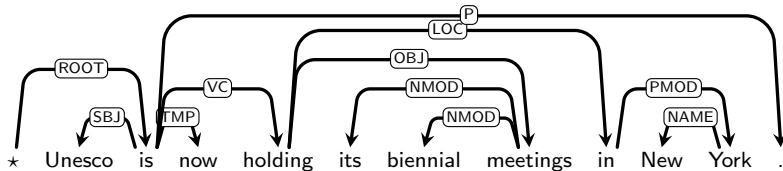
y	PER	PER	-	-	LOC
x	Paris	Hilton	went	to	London

y	PER	-	-	LOC
x	Jackie	went	to	Lisdon

# Part-of-speech Tagging

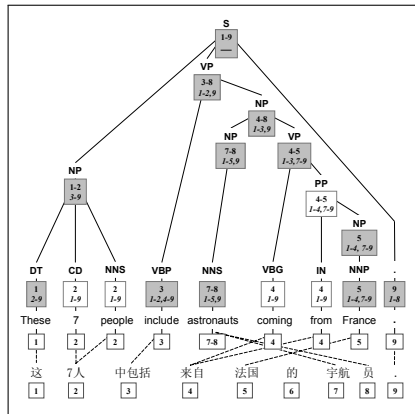
<b>y</b>	NNP	NNP	VBZ	NNP	.
<b>x</b>	Ms.	Haag	plays	Elianti	.

# Syntactic Parsing



x are sentences  
y are syntactic dependency trees

# Machine Translation



(Galley et al 2006)

x are sentences in Chinese

y are sentences in English aligned to x

# Object Detection



(Kumar and Hebert 2003)

$x$  are images  
 $y$  are grids labeled with object types



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# Today's Goals

- ▶ Introduce basic concepts for structured prediction
  - ▶ We will restrict to sequence prediction
- ▶ What can we can borrow from standard classification?
  - ▶ Learning paradigms and algorithms, in essence, work here too
  - ▶ However, computations behind algorithms are prohibitive
- ▶ What can we borrow from HMM and other structured formalisms?
  - ▶ Representations of structured data into feature spaces
  - ▶ Inference/search algorithms for tractable computations
  - ▶ E.g., algorithms for HMMs (Viterbi, forward-backward) will play a major role in today's methods

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## Sequence Prediction

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# Sequence Prediction

- ▶  $\mathbf{x} = x_1x_2 \dots x_n$  are input sequences,  $x_i \in \mathcal{X}$
- ▶  $\mathbf{y} = y_1y_2 \dots y_n$  are output sequences,  $y_i \in \{1, \dots, L\}$
- ▶ **Goal:** given training data

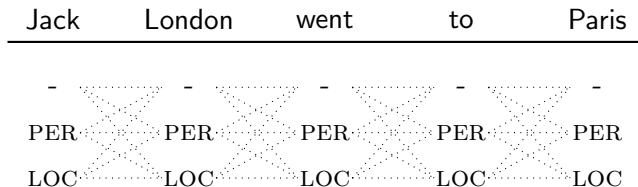
$$\{(\mathbf{x}^{(1)}, \mathbf{y}^{(1)}), (\mathbf{x}^{(2)}, \mathbf{y}^{(2)}), \dots, (\mathbf{x}^{(m)}, \mathbf{y}^{(m)})\}$$

learn a predictor  $\mathbf{x} \rightarrow \mathbf{y}$  that **works well** on unseen inputs  $\mathbf{x}$

- ▶ What is the form of our prediction model?

# Exponentially-many Solutions

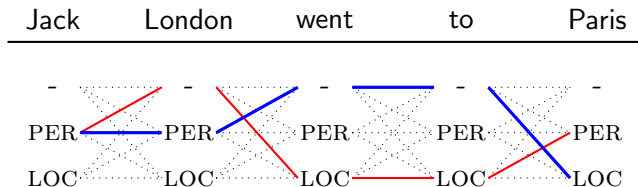
- ▶ Let  $\mathcal{Y} = \{-, \text{PER}, \text{LOC}\}$
- ▶ The solution space (all output sequences):



- ▶ Each path is a possible solution
- ▶ For an input sequence of size  $n$ , there are  $|\mathcal{Y}|^n$  possible outputs

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# Approach 1: Local Classifiers

Jack ? London went to Paris

Decompose the sequence into  $n$  classification problems:

- ▶ A classifier predicts individual labels at each position

$$\hat{y}_i = \operatorname{argmax}_{l \in \{\text{LOC}, \text{PER}, -\}} \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, l)$$

- ▶  $\mathbf{f}(\mathbf{x}, i, l)$  represents an assignment of label  $l$  for  $x_i$
- ▶  $\mathbf{w}$  is a vector of parameters, has a weight for each feature of  $\mathbf{f}$ 
  - ▶ Use standard classification methods to learn  $\mathbf{w}$
- ▶ At test time, predict the best sequence by  
a simple concatenation of the best label for each position



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# Indicator Features

- ▶  $\mathbf{f}(\mathbf{x}, i, l)$  is a vector of  $d$  features representing label  $l$  for  $x_i$

$$[ \mathbf{f}_1(\mathbf{x}, i, l), \dots, \mathbf{f}_j(\mathbf{x}, i, l), \dots, \mathbf{f}_d(\mathbf{x}, i, l) ]$$

- ▶ What's in a feature  $\mathbf{f}_j(\mathbf{x}, i, l)$ ?
  - ▶ Anything we can compute using  $\mathbf{x}$  and  $i$  and  $l$
  - ▶ Anything that indicates whether  $l$  is (not) a good label for  $x_i$
  - ▶ **Indicator features:** binary-valued features looking at:
    - ▶ a simple pattern of  $\mathbf{x}$  and target position  $i$
    - ▶ and the candidate label  $l$  for position  $i$

$$\mathbf{f}_j(\mathbf{x}, i, l) = \begin{cases} 1 & \text{if } x_i = \text{London and } l = \text{LOC} \\ 0 & \text{otherwise} \end{cases}$$

$$\mathbf{f}_k(\mathbf{x}, i, l) = \begin{cases} 1 & \text{if } x_{i+1} = \text{went and } l = \text{LOC} \\ 0 & \text{otherwise} \end{cases}$$

# Feature Templates

- ▶ **Feature templates** generate many indicator features mechanically
- ▶ A feature template is identified by a type, and a number of values
  - ▶ Example: template WORD extracts the current word

$$\mathbf{f}_{\langle \text{WORD}, a, w \rangle}(\mathbf{x}, i, l) = \begin{cases} 1 & \text{if } x_i = w \text{ and } l = a \\ 0 & \text{otherwise} \end{cases}$$

- ▶ A feature of this type is identified by the tuple  $\langle \text{WORD}, a, w \rangle$
- ▶ Generates a feature for every label  $a \in \mathcal{Y}$  and every word  $w$

e.g.:  $a = \text{LOC}$     $w = \text{London}$ ,    $a = -$     $w = \text{London}$   
 $a = \text{LOC}$     $w = \text{Paris}$     $a = \text{PER}$     $w = \text{Paris}$   
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- ▶ In feature-based models:
  - ▶ Define feature templates manually
  - ▶ Instantiate the templates on **every set of values** in the training data  
→ generates a very high-dimensional feature space
  - ▶ Define parameter vector  $\mathbf{w}$  indexed by such feature tuples
  - ▶ Let the learning algorithm choose the relevant features

# More Features for NE Recognition

Jack      <sup>PER</sup> London    went    to    Paris

In practice, construct  $\mathbf{f}(\mathbf{x}, i, l)$  by ...

- ▶ Define a number of simple patterns of  $\mathbf{x}$  and  $i$ 
  - ▶ current word  $x_i$
  - ▶ is  $x_i$  capitalized?
  - ▶  $x_i$  has digits?
  - ▶ prefixes/suffixes of size 1, 2, 3, ...
  - ▶ is  $x_i$  a known location?
  - ▶ is  $x_i$  a known person?
  - ▶ next word
  - ▶ previous word
  - ▶ current and next words together
  - ▶ other combinations
- ▶ Define feature templates by combining patterns with labels  $l$
- ▶ Generate actual features by instantiating templates on training data

# More Features for NE Recognition

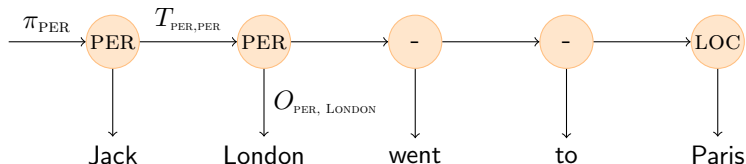
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**Main limitation:** features can't capture interactions between labels!

## Approach 2: HMM for Sequence Prediction

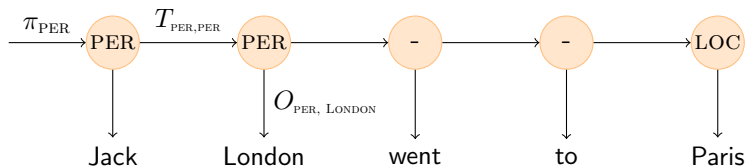


- ▶ Define an HMM where each label is a state
- ▶ Model parameters:
  - ▶  $\pi_l$  : probability of starting with label  $l$
  - ▶  $T_{l,l'}$ : probability of transitioning from  $l$  to  $l'$
  - ▶  $O_{l,x}$ : probability of generating symbol  $x$  given label  $l$
- ▶ Predictions:

$$p(\mathbf{x}, \mathbf{y}) = \pi_{y_1} O_{y_1, x_1} \prod_{i>1} T_{y_{i-1}, y_i} O_{y_i, x_i}$$

- ▶ Learning: relative counts + smoothing
- ▶ Prediction: Viterbi algorithm

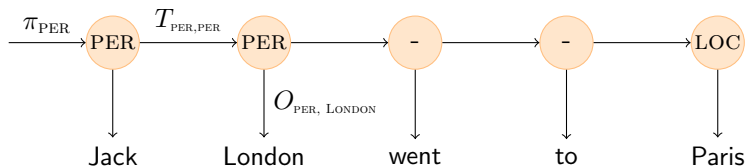
## Approach 2: Representation in HMM



- ▶ Label interactions are captured in the transition parameters
- ▶ But interactions between labels and input symbols are quite limited!
  - ▶ Only  $O_{y_i, x_i} = p(x_i | y_i)$
  - ▶ Not clear how to exploit patterns such as:
    - ▶ Capitalization, digits
    - ▶ Prefixes and suffixes
    - ▶ Next word, previous word
    - ▶ Combinations of these with label transitions
- ▶ Why? HMM independence assumptions:  
given label  $y_i$ , token  $x_i$  is independent of anything else



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# Local Classifiers vs. HMM

## LOCAL CLASSIFIERS

- ▶ Form:

$$\mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, l)$$

- ▶ **Learning:** standard classifiers
- ▶ **Prediction:** independent for each  $x_i$
- ▶ **Advantage:** feature-rich
- ▶ **Drawback:** no label interactions

## HMM

- ▶ Form:

$$\pi_{y_1} O_{y_1, x_1} \prod_{i>1} T_{y_{i-1}, y_i} O_{y_i, x_i}$$

- ▶ **Learning:** relative counts
- ▶ **Prediction:** Viterbi
- ▶ **Advantage:** label interactions
- ▶ **Drawback:** no fine-grained features

## Approach 3: Global Sequence Predictors

<b>y:</b>	PER	PER	-	-	LOC
<b>x:</b>	Jack	London	went	to	Paris

Learn a single classifier from  $\mathbf{x} \rightarrow \mathbf{y}$

$$\text{predict}(\mathbf{x}_{1:n}) = \underset{\mathbf{y} \in \mathcal{Y}^n}{\operatorname{argmax}} \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{y})$$

Next questions: ...

- ▶ How do we represent entire sequences in  $\mathbf{f}(\mathbf{x}, \mathbf{y})$ ?
- ▶ There are exponentially-many sequences  $\mathbf{y}$  for a given  $\mathbf{x}$ , how do we solve the  $\operatorname{argmax}$  problem?

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# Factored Representations

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- ▶ How do we represent entire sequences in  $\mathbf{f}(\mathbf{x}, \mathbf{y})$ ?
  - ▶ Look at individual assignments  $y_i$  (standard classification)
  - ▶ Look at **bigrams** of outputs labels  $\langle y_{i-1}, y_i \rangle$
  - ▶ Look at **trigrams** of outputs labels  $\langle y_{i-2}, y_{i-1}, y_i \rangle$
  - ▶ Look at  **$n$ -grams** of outputs labels  $\langle y_{i-n+1}, \dots, y_{i-1}, y_i \rangle$
  - ▶ Look at the full label sequence  $\mathbf{y}$  (intractable)
- ▶ A factored representation will lead to a tractable model

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# Bigram Feature Templates

	1	2	3	4	5
<b>y</b>	PER	PER	-	-	LOC
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- A template for word + bigram:

$$\mathbf{f}_{\langle \text{WB}, a, b, w \rangle}(\mathbf{x}, i, y_{i-1}, y_i) = \begin{cases} 1 & \text{if } x_i = w \text{ and} \\ & y_{i-1} = a \text{ and } y_i = b \\ 0 & \text{otherwise} \end{cases}$$

e.g.,  $\mathbf{f}_{\langle \text{WB}, \text{PER}, \text{PER}, \text{London} \rangle}(\mathbf{x}, 2, \text{PER}, \text{PER}) = 1$   
 $\mathbf{f}_{\langle \text{WB}, \text{PER}, \text{PER}, \text{London} \rangle}(\mathbf{x}, 3, \text{PER}, -) = 0$   
 $\mathbf{f}_{\langle \text{WB}, \text{PER}, -, \text{went} \rangle}(\mathbf{x}, 3, \text{PER}, -) = 1$

# More Templates for NER

	1	2	3	4	5
<b>x</b>	Jack	London	went	to	Paris
<b>y</b>	PER	PER	-	-	LOC
<b>y'</b>	PER	LOC	-	-	LOC
<b>y''</b>	-	-	-	LOC	-
<b>x'</b>	My	trip	to	London	...

$\mathbf{f}_{\langle \text{W,PER,PER,London} \rangle}(\dots) = 1$  iff  $x_i = \text{"London"}$  and  $y_{i-1} = \text{PER}$  and  $y_i = \text{PER}$

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$\mathbf{f}_{\langle \text{CITY,LOC} \rangle}(\dots) = 1$  iff  $y_i = \text{LOC}$  and  $\text{WORLD-CITIES}(x_i) = 1$

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# More Templates for NER

	1	2	3	4	5
<b>x</b>	Jack	London	went	to	Paris
<b>y</b>	PER	PER	-	-	LOC
<b>y'</b>	PER	LOC	-	-	LOC
<b>y''</b>	-	-	-	LOC	-
<b>x'</b>	My	trip	to	London	...

$\mathbf{f}_{\langle \text{W,PER,PER,London} \rangle}(\dots) = 1$  iff  $x_i = \text{"London"}$  and  $y_{i-1} = \text{PER}$  and  $y_i = \text{PER}$

$\mathbf{f}_{\langle \text{W,PER,LOC,London} \rangle}(\dots) = 1$  iff  $x_i = \text{"London"}$  and  $y_{i-1} = \text{PER}$  and  $y_i = \text{LOC}$

$\mathbf{f}_{\langle \text{PREP,LOC,to} \rangle}(\dots) = 1$  iff  $x_{i-1} = \text{"to"}$  and  $x_i \sim /[\text{A-Z}]/$  and  $y_i = \text{LOC}$

$\mathbf{f}_{\langle \text{CITY,LOC} \rangle}(\dots) = 1$  iff  $y_i = \text{LOC}$  and  $\text{WORLD-CITIES}(x_i) = 1$

$\mathbf{f}_{\langle \text{FNAME,PER} \rangle}(\dots) = 1$  iff  $y_i = \text{PER}$  and  $\text{FIRST-NAMES}(x_i) = 1$

# Representations Factored at Bigrams

<b>y:</b>	PER	PER	-	-	LOC
<b>x:</b>	Jack	London	went	to	Paris

- ▶  $\mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i)$ 
  - ▶ A  $d$ -dimensional feature vector of a label bigram at  $i$
  - ▶ Each dimension is typically a boolean indicator (0 or 1)
- ▶  $\mathbf{f}(\mathbf{x}, \mathbf{y}) = \sum_{i=1}^n \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i)$ 
  - ▶ A  $d$ -dimensional feature vector of the entire  $\mathbf{y}$
  - ▶ Aggregated representation by summing bigram feature vectors
  - ▶ Each dimension is now a **count** of a feature pattern

# Linear Sequence Prediction

$$\text{predict}(\mathbf{x}_{1:n}) = \operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}^n} \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{y})$$

where

$$\mathbf{f}(\mathbf{x}, \mathbf{y}) = \sum_{i=1}^n \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i)$$

- Note the linearity of the expression:

$$\begin{aligned} \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{y}) &= \mathbf{w} \cdot \sum_{i=1}^n \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i) \\ &= \sum_{i=1}^n \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i) \end{aligned}$$

- Next questions:
  - How do we solve the **argmax** problem?
  - How do we learn  $\mathbf{w}$ ?



# Linear Sequence Prediction

$$\text{predict}(\mathbf{x}_{1:n}) = \operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}^n} \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{y})$$

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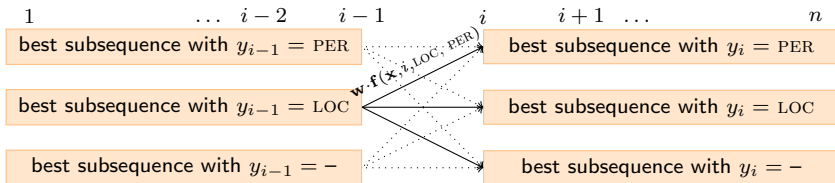
- Next questions:
  - How do we solve the [argmax](#) problem?
  - How do we learn  $\mathbf{w}$ ?

# Predicting with Factored Sequence Models

- Consider a fixed  $\mathbf{w}$ . Given  $\mathbf{x}_{1:n}$  find:

$$\operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}^n} \sum_{i=1}^n \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i)$$

- We can use the Viterbi algorithm, takes  $O(n|\mathcal{Y}|^2)$
- Intuition: output sequences that share bigrams will share scores



# Intuition for Viterbi

- ▶ Consider a fixed  $\mathbf{x}_{1:n}$
- ▶ Assume we have the best sub-sequences up to position  $i - 1$

1                       $\dots$                        $i - 1$                        $i$   
best subsequence with  $y_{i-1} = \text{PER}$

best subsequence with  $y_{i-1} = \text{LOC}$

best subsequence with  $y_{i-1} = -$

- ▶ What is the best sequence up to position  $i$  with  $y_i = \text{LOC}$ ?

# Intuition for Viterbi

- ▶ Consider a fixed  $\mathbf{x}_{1:n}$
- ▶ Assume we have the best sub-sequences up to position  $i - 1$

1                       $\dots$                        $i - 1$                        $i$

best subsequence with  $y_{i-1} = \text{PER}$

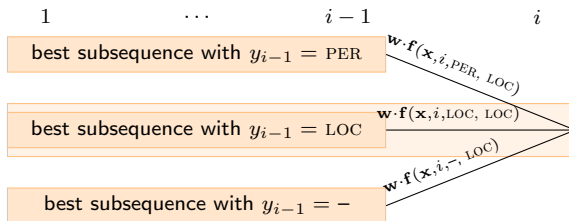
best subsequence with  $y_{i-1} = \text{LOC}$

best subsequence with  $y_{i-1} = -$

- ▶ What is the best sequence up to position  $i$  with  $y_i = \text{LOC}$ ?

# Intuition for Viterbi

- ▶ Consider a fixed  $\mathbf{x}_{1:n}$
- ▶ Assume we have the best sub-sequences up to position  $i - 1$



- ▶ What is the best sequence up to position  $i$  with  $y_i = \text{LOC}$ ?

# Viterbi for Linear Factored Predictors

$$\hat{\mathbf{y}} = \operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}^n} \sum_{i=1}^n \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i)$$

- **Definition:** score of optimal sequence for  $\mathbf{x}_{1:i}$  ending with  $a \in \mathcal{Y}$

$$\delta(i, a) = \max_{\mathbf{y} \in \mathcal{Y}^i: y_i = a} \sum_{j=1}^i \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, j, y_{j-1}, y_j)$$

- Use the following recursions, for all  $a \in \mathcal{Y}$ :

$$\begin{aligned}\delta(1, a) &= \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, 1, y_0 = \text{NULL}, a) \\ \delta(i, a) &= \max_{b \in \mathcal{Y}} \delta(i-1, b) + \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, b, a)\end{aligned}$$

- The optimal score for  $\mathbf{x}$  is  $\max_{a \in \mathcal{Y}} \delta(n, a)$
- The optimal sequence  $\hat{\mathbf{y}}$  can be recovered through *back-pointers*

# Linear Factored Sequence Prediction

$$\text{predict}(\mathbf{x}_{1:n}) = \underset{\mathbf{y} \in \mathcal{Y}^n}{\operatorname{argmax}} \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{y})$$

- ▶ Factored representation, e.g. based on bigrams
- ▶ Flexible, arbitrary features of full  $\mathbf{x}$  and the factors
- ▶ Efficient prediction using Viterbi
- ▶ Next, learning  $\mathbf{w}$ :
  - ▶ Probabilistic log-linear models:
    - ▶ Local learning, *a.k.a.* Maximum-Entropy Markov Models
    - ▶ Global learning, *a.k.a.* Conditional Random Fields
  - ▶ Margin-based methods:
    - ▶ Structured Perceptron
    - ▶ Structured SVM



# The Learner's Game

## Training Data

## Weight Vector $w$

- ▶ PER - -  
Maria is beautiful
- ▶ LOC - -  
Lisbon is beautiful
- ▶ PER - - LOC  
Jack went to Lisbon
- ▶ LOC - -  
Argentina is nice
- ▶ PER PER - - LOC LOC  
Jack London went to South Paris
- ▶ ORG - - ORG  
Argentina played against Germany

# The Learner's Game

## Training Data

- ▶ PER       -       -  
Maria    is    beautiful
- ▶ LOC       -       -  
Lisbon   is    beautiful
- ▶ PER       -       -       LOC  
Jack    went   to    Lisbon
- ▶ LOC       -       -  
Argentina   is    nice
- ▶ PER       PER       -       -       LOC       LOC  
Jack    London   went   to    South   Paris
- ▶ ORG       -       -       ORG  
Argentina   played   against   Germany

## Weight Vector $\mathbf{w}$

$$\mathbf{w}_{\langle \text{LOWER}, - \rangle} = +1$$

# The Learner's Game

## Training Data

- ▶ 

PER	-	-	
Maria	is	beautiful	
- ▶ 

LOC	-	-	
Lisbon	is	beautiful	
- ▶ 

PER	-	-	LOC
Jack	went	to	Lisbon
- ▶ 

LOC	-	-	
Argentina	is	nice	
- ▶ 

PER	PER	-	-	LOC	LOC
Jack	London	went	to	South	Paris
- ▶ 

ORG	-	-	ORG
Argentina	played	against	Germany

## Weight Vector $\mathbf{w}$

$$\mathbf{w}_{\langle \text{LOWER}, - \rangle} = +1$$

$$\mathbf{w}_{\langle \text{UPPER}, \text{PER} \rangle} = +1$$

# The Learner's Game

## Training Data

- ▶ PER  
Maria    -       -  
          is    beautiful
- ▶ LOC  
Lisbon    -       -  
          is    beautiful
- ▶ PER       -       -       LOC  
Jack    went    to    Lisbon
- ▶ LOC       -       -  
Argentina    is    nice
- ▶ PER       PER       -       -       LOC       LOC  
Jack    London    went    to    South    Paris
- ▶ ORG       -       -       ORG  
Argentina    played    against    Germany

## Weight Vector $\mathbf{w}$

$$\begin{aligned}\mathbf{w}_{\langle \text{LOWER}, - \rangle} &= +1 \\ \mathbf{w}_{\langle \text{UPPER}, \text{PER} \rangle} &= +1 \\ \mathbf{w}_{\langle \text{UPPER}, \text{LOC} \rangle} &= +1\end{aligned}$$

# The Learner's Game

## Training Data

- ▶ 

PER	-	-	
Maria	is	beautiful	
- ▶ 

LOC	-	-	
Lisbon	is	beautiful	
- ▶ 

PER	-	-	LOC
Jack	went	to	Lisbon
- ▶ 

LOC	-	-	
Argentina	is	nice	
- ▶ 

PER	PER	-	-	LOC	LOC
Jack	London	went	to	South	Paris
- ▶ 

ORG	-	-	ORG
Argentina	played	against	Germany

## Weight Vector $\mathbf{w}$

$$\mathbf{w}_{\langle \text{LOWER}, - \rangle} = +1$$

~~$$\mathbf{w}_{\langle \text{UPPER}, \text{PER} \rangle} = +1$$~~

$$\mathbf{w}_{\langle \text{UPPER}, \text{LOC} \rangle} = +1$$

$$\mathbf{w}_{\langle \text{WORD}, \text{PER}, \text{Maria} \rangle} = +2$$

# The Learner's Game

## Training Data

- ▶ PER - -  
Maria is beautiful
- ▶ LOC - -  
Lisbon is beautiful
- ▶ PER - - LOC  
Jack went to Lisbon
- ▶ LOC - -  
Argentina is nice
- ▶ PER PER - - LOC LOC  
Jack London went to South Paris
- ▶ ORG - - ORG  
Argentina played against Germany

## Weight Vector $\mathbf{w}$

$$\mathbf{w}_{\langle \text{LOWER}, - \rangle} = +1$$

~~$$\mathbf{w}_{\langle \text{UPPER}, \text{PER} \rangle} = +1$$~~

$$\mathbf{w}_{\langle \text{UPPER}, \text{LOC} \rangle} = +1$$

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$$\mathbf{w}_{\langle \text{WORD}, \text{PER}, \text{Jack} \rangle} = +2$$

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## Training Data

- ▶ PER - -  
Maria is beautiful
- ▶ LOC - -  
Lisbon is beautiful
- ▶ PER - - LOC  
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- ▶ LOC - -  
Argentina is nice
- ▶ PER PER - - LOC LOC  
Jack London went to South Paris
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Argentina played against Germany

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$$\mathbf{w}_{\langle \text{LOWER}, - \rangle} = +1$$

~~$$\mathbf{w}_{\langle \text{UPPER}, \text{PER} \rangle} = +1$$~~

$$\mathbf{w}_{\langle \text{UPPER}, \text{LOC} \rangle} = +1$$

$$\mathbf{w}_{\langle \text{WORD}, \text{PER}, \text{Maria} \rangle} = +2$$

$$\mathbf{w}_{\langle \text{WORD}, \text{PER}, \text{Jack} \rangle} = +2$$

$$\mathbf{w}_{\langle \text{NEXTW}, \text{PER}, \text{went} \rangle} = +2$$

# The Learner's Game

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- ▶ PER - -  
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- ▶ LOC - -  
Lisbon is beautiful
- ▶ PER - - LOC  
Jack went to Lisbon
- ▶ LOC - -  
Argentina is nice
- ▶ PER PER - - LOC LOC  
Jack London went to South Paris
- ▶ ORG - - ORG  
Argentina played against Germany

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$$\mathbf{w}_{\langle \text{UPPER}, \text{LOC} \rangle} = +1$$

$$\mathbf{w}_{\langle \text{WORD}, \text{PER}, \text{Maria} \rangle} = +2$$

$$\mathbf{w}_{\langle \text{WORD}, \text{PER}, \text{Jack} \rangle} = +2$$

$$\mathbf{w}_{\langle \text{NEXTW}, \text{PER}, \text{went} \rangle} = +2$$

$$\mathbf{w}_{\langle \text{NEXTW}, \text{ORG}, \text{played} \rangle} = +2$$



# The Learner's Game

## Training Data

- ▶ PER - -  
Maria is beautiful
- ▶ LOC - -  
Lisbon is beautiful
- ▶ PER - - LOC  
Jack went to Lisbon
- ▶ LOC - -  
Argentina is nice
- ▶ PER PER - - LOC LOC  
Jack London went to South Paris
- ▶ ORG - - ORG  
Argentina played against Germany

## Weight Vector $\mathbf{w}$

$$\mathbf{w}_{\langle \text{LOWER}, - \rangle} = +1$$

~~$$\mathbf{w}_{\langle \text{UPPER}, \text{PER} \rangle} = +1$$~~

$$\mathbf{w}_{\langle \text{UPPER}, \text{LOC} \rangle} = +1$$

$$\mathbf{w}_{\langle \text{WORD}, \text{PER}, \text{Maria} \rangle} = +2$$

$$\mathbf{w}_{\langle \text{WORD}, \text{PER}, \text{Jack} \rangle} = +2$$

$$\mathbf{w}_{\langle \text{NEXTW}, \text{PER}, \text{went} \rangle} = +2$$

$$\mathbf{w}_{\langle \text{NEXTW}, \text{ORG}, \text{played} \rangle} = +2$$

$$\mathbf{w}_{\langle \text{PREVW}, \text{ORG}, \text{against} \rangle} = +2$$

# The Learner's Game

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- ▶ PER - -  
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- ▶ PER - - LOC  
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- ▶ LOC - -  
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- ▶ PER PER - - LOC LOC  
Jack London went to South Paris
- ▶ ORG - - ORG  
Argentina played against Germany

## Weight Vector $\mathbf{w}$

$$\mathbf{w}_{\langle \text{LOWER}, - \rangle} = +1$$

~~$$\mathbf{w}_{\langle \text{UPPER}, \text{PER} \rangle} = +1$$~~

$$\mathbf{w}_{\langle \text{UPPER}, \text{LOC} \rangle} = +1$$

$$\mathbf{w}_{\langle \text{WORD}, \text{PER}, \text{Maria} \rangle} = +2$$

$$\mathbf{w}_{\langle \text{WORD}, \text{PER}, \text{Jack} \rangle} = +2$$

$$\mathbf{w}_{\langle \text{NEXTW}, \text{PER}, \text{went} \rangle} = +2$$

$$\mathbf{w}_{\langle \text{NEXTW}, \text{ORG}, \text{played} \rangle} = +2$$

$$\mathbf{w}_{\langle \text{PREVW}, \text{ORG}, \text{against} \rangle} = +2$$

...

$$\mathbf{w}_{\langle \text{UPPERBIGRAM}, \text{PER}, \text{PER} \rangle} = +2$$

$$\mathbf{w}_{\langle \text{UPPERBIGRAM}, \text{LOC}, \text{LOC} \rangle} = +2$$

$$\mathbf{w}_{\langle \text{NEXTW}, \text{LOC}, \text{played} \rangle} = -1000$$

## Log-linear Models for Sequence Prediction

<b>y</b>	PER	PER	-	-	LOC
<b>x</b>	Jack	London	went	to	Paris

# Log-linear Models for Sequence Prediction

- ▶ Model the conditional distribution:

$$\Pr(\mathbf{y} \mid \mathbf{x}; \mathbf{w}) = \frac{\exp \{ \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{y}) \}}{Z(\mathbf{x}; \mathbf{w})}$$

where

- ▶  $\mathbf{x} = x_1 x_2 \dots x_n \in \mathcal{X}^*$
- ▶  $\mathbf{y} = y_1 y_2 \dots y_n \in \mathcal{Y}^*$  and  $\mathcal{Y} = \{1, \dots, L\}$
- ▶  $\mathbf{f}(\mathbf{x}, \mathbf{y})$  represents  $\mathbf{x}$  and  $\mathbf{y}$  with  $d$  features
- ▶  $\mathbf{w} \in \mathbb{R}^d$  are the parameters of the model
- ▶  $Z(\mathbf{x}; \mathbf{w})$  is a normalizer called the *partition function*

$$Z(\mathbf{x}; \mathbf{w}) = \sum_{\mathbf{z} \in \mathcal{Y}^*} \exp \{ \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{z}) \}$$

- ▶ To predict the best sequence

$$\text{predict}(\mathbf{x}_{1:n}) = \operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}^n} \Pr(\mathbf{y} \mid \mathbf{x})$$

## Log-linear Models: Name

- ▶ Let's take the **log** of the conditional probability:

$$\begin{aligned}\log \Pr(\mathbf{y} \mid \mathbf{x}; \mathbf{w}) &= \log \frac{\exp\{\mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{y})\}}{Z(\mathbf{x}; \mathbf{w})} \\ &= \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{y}) - \log \sum_y \exp\{\mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{y})\} \\ &= \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{y}) - \log Z(\mathbf{x}; \mathbf{w})\end{aligned}$$

- ▶ Partition function:  $Z(\mathbf{x}; \mathbf{w}) = \sum_{\mathbf{y}} \exp\{\mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{y})\}$
- ▶  $\log Z(\mathbf{x}; \mathbf{w})$  is a constant for a fixed  $\mathbf{x}$
- ▶ In the **log** space, computations are **linear**,  
i.e., we model log-probabilities using a linear predictor

# Making Predictions with Log-Linear Models

- For tractability, assume  $\mathbf{f}(\mathbf{x}, \mathbf{y})$  decomposes into bigrams:

$$\mathbf{f}(\mathbf{x}_{1:n}, \mathbf{y}_{1:n}) = \sum_{i=1}^n \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i)$$

- Given  $\mathbf{w}$ , given  $\mathbf{x}_{1:n}$ , find:

$$\begin{aligned} \operatorname{argmax}_{\mathbf{y}_{1:n}} \Pr(\mathbf{y}_{1:n} | \mathbf{x}_{1:n}; \mathbf{w}) &= \operatorname{amax}_{\mathbf{y}} \frac{\exp \left\{ \sum_{i=1}^n \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i) \right\}}{Z(\mathbf{x}; \mathbf{w})} \\ &= \operatorname{amax}_{\mathbf{y}} \exp \left\{ \sum_{i=1}^n \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i) \right\} \\ &= \operatorname{amax}_{\mathbf{y}} \sum_{i=1}^n \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i) \end{aligned}$$

- We can use the Viterbi algorithm

# Making Predictions with Log-Linear Models

- For tractability, assume  $\mathbf{f}(\mathbf{x}, \mathbf{y})$  decomposes into bigrams:

$$\mathbf{f}(\mathbf{x}_{1:n}, \mathbf{y}_{1:n}) = \sum_{i=1}^n \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i)$$

- Given  $\mathbf{w}$ , given  $\mathbf{x}_{1:n}$ , find:

$$\begin{aligned} \operatorname{argmax}_{\mathbf{y}_{1:n}} \Pr(\mathbf{y}_{1:n} | \mathbf{x}_{1:n}; \mathbf{w}) &= \operatorname{amax}_{\mathbf{y}} \frac{\exp \left\{ \sum_{i=1}^n \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i) \right\}}{Z(\mathbf{x}; \mathbf{w})} \\ &= \operatorname{amax}_{\mathbf{y}} \exp \left\{ \sum_{i=1}^n \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i) \right\} \\ &= \operatorname{amax}_{\mathbf{y}} \sum_{i=1}^n \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i) \end{aligned}$$

- We can use the Viterbi algorithm

# Parameter Estimation in Log-Linear Models

$$\Pr(\mathbf{y} \mid \mathbf{x}; \mathbf{w}) = \frac{\exp \{ \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{y}) \}}{Z(\mathbf{x}; \mathbf{w})}$$

How to estimate  $\mathbf{w}$  given training data?

Two approaches:

- ▶ MEMMs: assume that  $\Pr(\mathbf{y} \mid \mathbf{x}; \mathbf{w})$  decomposes
- ▶ CRFs: assume that  $\mathbf{f}(\mathbf{x}, \mathbf{y})$  decomposes



# Parameter Estimation in Log-Linear Models

$$\Pr(\mathbf{y} \mid \mathbf{x}; \mathbf{w}) = \frac{\exp \{ \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{y}) \}}{Z(\mathbf{x}; \mathbf{w})}$$

How to estimate  $\mathbf{w}$  given training data?

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- ▶ CRFs: assume that  $\mathbf{f}(\mathbf{x}, \mathbf{y})$  decomposes

# Maximum Entropy Markov Models (MEMMs)

(McCallum, Freitag, Pereira '00)

- ▶ Similarly to HMMs:

$$\begin{aligned}\Pr(\mathbf{y}_{1:n} \mid \mathbf{x}_{1:n}) &= \Pr(y_1 \mid \mathbf{x}_{1:n}) \times \Pr(\mathbf{y}_{2:n} \mid \mathbf{x}_{1:n}, y_1) \\ &= \Pr(y_1 \mid \mathbf{x}_{1:n}) \times \prod_{i=2}^n \Pr(y_i \mid \mathbf{x}_{1:n}, \mathbf{y}_{1:i-1}) \\ &= \Pr(y_1 \mid \mathbf{x}_{1:n}) \times \prod_{i=2}^n \Pr(y_i \mid \mathbf{x}_{1:n}, y_{i-1})\end{aligned}$$

- ▶ Assumption under MEMMs:

$$\Pr(y_i \mid \mathbf{x}_{1:n}, \mathbf{y}_{1:i-1}) = \Pr(y_i \mid \mathbf{x}_{1:n}, y_{i-1})$$

# Parameter Estimation in MEMMs

- ▶ Decompose sequential problem:

$$\Pr(y_{1:n} \mid \mathbf{x}_{1:n}) = \Pr(y_1 \mid \mathbf{x}_{1:n}) \times \prod_{i=2}^n \Pr(y_i \mid \mathbf{x}_{1:n}, i, y_{i-1})$$

- ▶ Learn **local** log-linear distributions (i.e. MaxEnt)

$$\Pr(y \mid \mathbf{x}, i, y') = \frac{\exp\{\mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y', y)\}}{Z(\mathbf{x}, i, y')}$$

where

- ▶  $\mathbf{x}$  is an input sequence
- ▶  $y$  and  $y'$  are tags
- ▶  $\mathbf{f}(\mathbf{x}, i, y', y)$  is a feature vector of  $\mathbf{x}$ , the position to be tagged, the previous tag and the current tag
- ▶ Sequence learning reduced to multi-class logistic regression

# Conditional Random Fields

(Lafferty, McCallum, Pereira 2001)

- ▶ Log-linear model of the conditional distribution:

$$\Pr(\mathbf{y}|\mathbf{x}; \mathbf{w}) = \frac{\exp\{\mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{y})\}}{Z(\mathbf{x})}$$

where

- ▶  $\mathbf{x} = x_1 x_2 \dots x_n \in \mathcal{X}^*$
  - ▶  $\mathbf{y} = y_1 y_2 \dots y_n \in \mathcal{Y}^*$  and  $\mathcal{Y} = \{1, \dots, L\}$
  - ▶  $\mathbf{f}(\mathbf{x}, \mathbf{y})$  is a feature vector of  $\mathbf{x}$  and  $\mathbf{y}$
  - ▶  $\mathbf{w}$  are model parameters
- ▶ To predict the best sequence

$$\hat{\mathbf{y}} = \operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}^*} \Pr(\mathbf{y}|\mathbf{x})$$

- ▶ Assumption in CRF (for tractability):  
 $\mathbf{f}(\mathbf{x}, \mathbf{y})$  decomposes into factors

# Parameter Estimation in CRFs

- ▶ Given a training set

$$\left\{ (\mathbf{x}^{(1)}, \mathbf{y}^{(1)}), (\mathbf{x}^{(2)}, \mathbf{y}^{(2)}), \dots, (\mathbf{x}^{(m)}, \mathbf{y}^{(m)}) \right\} \quad ,$$

estimate  $\mathbf{w}$

- ▶ Define the conditional log-likelihood of the data:

$$L(\mathbf{w}) = \sum_{k=1}^m \log \Pr(\mathbf{y}^{(k)} | \mathbf{x}^{(k)}; \mathbf{w})$$

- ▶  $L(\mathbf{w})$  measures how well  $\mathbf{w}$  explains the data. A good value for  $\mathbf{w}$  will give a high value for  $\Pr(\mathbf{y}^{(k)} | \mathbf{x}^{(k)}; \mathbf{w})$  for all  $k = 1 \dots m$ .
- ▶ We want  $\mathbf{w}$  that **maximizes**  $L(\mathbf{w})$

# Learning the Parameters of a CRF

- ▶ We pose it as a concave optimization problem
- ▶ Find:

$$\mathbf{w}^* = \operatorname{argmax}_{\mathbf{w} \in \mathbb{R}^D} L(\mathbf{w}) - \frac{\lambda}{2} \|\mathbf{w}\|^2$$

where

- ▶ The first term is the log-likelihood of the data
- ▶ The second term is a regularization term, it penalizes solutions with large norm (similar to norm-minimization in SVM)
- ▶  $\lambda$  is a parameter to control the trade-off between fitting the data and model complexity

# Learning the Parameters of a CRF

- Find

$$\mathbf{w}^* = \operatorname{argmax}_{\mathbf{w} \in \mathbb{R}^D} L(\mathbf{w}) - \frac{\lambda}{2} \|\mathbf{w}\|^2$$

- In general there is no analytical solution to this optimization
- We use iterative techniques, i.e. gradient-based optimization
  1. Initialize  $\mathbf{w} = \mathbf{0}$
  2. Take derivatives of  $L(\mathbf{w}) - \frac{\lambda}{2} \|\mathbf{w}\|^2$ , compute gradient
  3. Move  $\mathbf{w}$  in steps proportional to the gradient
  4. Repeat steps 2 and 3 until convergence
- Fast and scalable algorithms exist

## Computing the Gradient in CRFs

Consider a parameter  $\mathbf{w}_j$  and its associated feature  $\mathbf{f}_j$ :

$$\begin{aligned}\frac{\partial L(\mathbf{w})}{\partial \mathbf{w}_j} &= \frac{1}{m} \sum_{k=1}^m \mathbf{f}_j(\mathbf{x}^{(k)}, \mathbf{y}^{(k)}) \\ &\quad - \sum_{k=1}^m \sum_{\mathbf{y} \in \mathcal{Y}^*} \Pr(\mathbf{y} | \mathbf{x}^{(k)}; \mathbf{w}) \mathbf{f}_j(\mathbf{x}^{(k)}, \mathbf{y})\end{aligned}$$

where

$$\mathbf{f}(\mathbf{x}, \mathbf{y}) = \sum_{i=1}^n \mathbf{f}_j(\mathbf{x}, i, y_{i-1}, y_i)$$

- ▶ First term: observed value of  $\mathbf{f}_j$  in training examples
- ▶ Second term: expected value of  $\mathbf{f}_j$  under current  $\mathbf{w}$
- ▶ In the optimal, observed = expected



# Computing the Gradient in CRFs

- ▶ The first term is easy to compute, by counting explicitly

$$\frac{1}{m} \sum_{k=1}^m \sum_i \mathbf{f}_j(\mathbf{x}, i, y_{i-1}^{(k)}, y_i^{(k)})$$

- ▶ The second term is more involved,

$$\sum_{k=1}^m \sum_{\mathbf{y} \in \mathcal{Y}^*} \Pr(\mathbf{y} | \mathbf{x}^{(k)}; \mathbf{w}) \sum_i \mathbf{f}_j(\mathbf{x}^{(k)}, i, y_{i-1}, y_i)$$

because it sums over all sequences  $\mathbf{y} \in \mathcal{Y}^*$

- ▶ But there is an efficient solution ...

# Computing the Gradient in CRFs

- For an example  $(\mathbf{x}^{(k)}, \mathbf{y}^{(k)})$ :

$$\sum_{\mathbf{y} \in \mathcal{Y}^n} \Pr(\mathbf{y} | \mathbf{x}^{(k)}; \mathbf{w}) \sum_{i=1}^n \mathbf{f}_j(\mathbf{x}^{(k)}, i, y_{i-1}, y_i) =$$
$$\sum_{i=1}^n \sum_{a, b \in \mathcal{Y}} \mu_i^k(a, b) \mathbf{f}_j(\mathbf{x}^{(k)}, i, a, b)$$

where

$$\mu_i^k(a, b) = \Pr(\langle i, a, b \rangle \mid \mathbf{x}^{(k)}; \mathbf{w})$$
$$= \sum_{\mathbf{y} \in \mathcal{Y}^n : y_{i-1}=a, y_i=b} \Pr(\mathbf{y} | \mathbf{x}^{(k)}; \mathbf{w})$$

- The quantities  $\mu_i^k$  can be computed efficiently in  $O(nL^2)$  using the forward-backward algorithm

# Forward-Backward for CRFs

- Assume fixed  $\mathbf{x}$ . Calculate in  $O(n|\mathcal{Y}|^2)$

$$\mu_i(a, b) = \sum_{\mathbf{y} \in \mathcal{Y}^n: y_{i-1}=a, y_i=b} \Pr(\mathbf{y}|\mathbf{x}; \mathbf{w}) \quad , \quad 1 \leq i \leq n; \quad a, b \in \mathcal{Y}$$

- **Definition:** forward and backward quantities

$$\alpha_i(a) = \sum_{\mathbf{y}_{1:i} \in \mathcal{Y}^i: y_i=a} \exp \left\{ \sum_{j=1}^i \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, j, y_{j-1}, y_j) \right\}$$

$$\beta_i(b) = \sum_{\mathbf{y}_{i:n} \in \mathcal{Y}^{(n-i+1)}: y_i=b} \exp \left\{ \sum_{j=i+1}^n \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, j, y_{j-1}, y_j) \right\}$$

- $Z = \sum_a \alpha_n(a)$
- $\mu_i(a, b) = \{ \alpha_{i-1}(a) * \exp\{\mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, a, b)\} * \beta_i(b) * Z^{-1} \}$
- Similarly to Viterbi,  $\alpha_i(a)$  and  $\beta_i(b)$  can be computed efficiently in a recursive manner

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## CRFs: summary so far

- ▶ Log-linear models for sequence prediction,  $\Pr(\mathbf{y}|\mathbf{x}; \mathbf{w})$
- ▶ Computations factorize on label bigrams
- ▶ Model form:

$$\operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}^*} \sum_i \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i)$$

- ▶ Prediction: uses Viterbi (from HMMs)
- ▶ Parameter estimation:
  - ▶ Gradient-based methods, in practice L-BFGS
  - ▶ Computation of gradient uses forward-backward (from HMMs)

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- ▶ Next Question: MEMMs or CRFs? HMMs or CRFs?

# MEMMs and CRFs

$$\text{MEMMs: } \Pr(\mathbf{y} \mid \mathbf{x}) = \prod_{i=1}^n \frac{\exp \{ \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i) \}}{Z(\mathbf{x}, i, y_{i-1}; \mathbf{w})}$$

$$\text{CRFs: } \Pr(\mathbf{y} \mid \mathbf{x}) = \frac{\exp \{ \sum_{i=1}^n \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i) \}}{Z(\mathbf{x})}$$

- ▶ MEMMs locally normalized; CRFs globally normalized
- ▶ MEMM assume that  $\Pr(y_i \mid x_{1:n}, y_{1:i-1}) = \Pr(y_i \mid x_{1:n}, y_{i-1})$
- ▶ Both exploit the same factorization, i.e. same features
- ▶ Same computations to compute  $\operatorname{argmax}_{\mathbf{y}} \Pr(\mathbf{y} \mid \mathbf{x})$
- ▶ MEMMs are cheaper to train
- ▶ CRFs are easier to extend to other structures (next lecture)

# HMMs for sequence prediction

- ▶  $\mathbf{x}$  are the observations,  $\mathbf{y}$  are the hidden states
- ▶ HMMs model the joint distribution  $\Pr(\mathbf{x}, \mathbf{y})$
- ▶ Parameters: (assume  $\mathcal{X} = \{1, \dots, k\}$  and  $\mathcal{Y} = \{1, \dots, l\}$ )
  - ▶  $\pi \in \mathbb{R}^l$ ,  $\pi_a = \Pr(y_1 = a)$
  - ▶  $T \in \mathbb{R}^{l \times l}$ ,  $T_{a,b} = \Pr(y_i = b | y_{i-1} = a)$
  - ▶  $O \in \mathbb{R}^{l \times k}$ ,  $O_{a,c} = \Pr(x_i = c | y_i = a)$
- ▶ Model form

$$\Pr(\mathbf{x}, \mathbf{y}) = \pi_{y_1} O_{y_1, x_1} \prod_{i=2}^n T_{y_{i-1}, y_i} O_{y_i, x_i}$$

- ▶ Parameter Estimation: maximum likelihood by counting events and normalizing



# HMMs and CRFs

► In CRFs:  $\hat{\mathbf{y}} = \text{amax}_{\mathbf{y}} \sum_i \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i)$

► In HMMs:

$$\begin{aligned}\hat{\mathbf{y}} &= \text{amax}_{\mathbf{y}} \pi_{y_1} O_{y_1, x_1} \prod_{i=2}^n T_{y_{i-1}, y_i} O_{y_i, x_i} \\ &= \text{amax}_{\mathbf{y}} \log(\pi_{y_1} O_{y_1, x_1}) + \sum_{i=2}^n \log(T_{y_{i-1}, y_i} O_{y_i, x_i})\end{aligned}$$

► An HMM can be expressed as factored linear models:

$\mathbf{f}_j(\mathbf{x}, i, y, y')$	$\mathbf{w}_j$
$i = 1 \ \& \ y' = a$	$\log(\pi_a)$
$i > 1 \ \& \ y = a \ \& \ y' = b$	$\log(T_{a,b})$
$y' = a \ \& \ x_i = c$	$\log(O_{a,b})$

► Hence, HMM are factored linear models

# HMMs and CRFs: main differences

- ▶ Representation:
  - ▶ HMM “features” are tied to the generative process.
  - ▶ CRF features are **very** flexible. They can look at the whole input  $\mathbf{x}$  paired with a label bigram  $(y_i, y_{i+1})$ .
  - ▶ In practice, for prediction tasks, “good” discriminative features can improve accuracy **a lot**.
- ▶ Parameter estimation:
  - ▶ HMMs focus on explaining the data, both  $\mathbf{x}$  and  $\mathbf{y}$ .
  - ▶ CRFs focus on the mapping from  $\mathbf{x}$  to  $\mathbf{y}$ .
  - ▶ A priori, it is hard to say which paradigm is better.
  - ▶ Same dilemma as Naive Bayes vs. Maximum Entropy.

# Structured Prediction

Perceptron, SVMs, CRFs

# Learning Structured Predictors

- ▶ Goal: given training data

$$\{(\mathbf{x}^{(1)}, \mathbf{y}^{(1)}), (\mathbf{x}^{(2)}, \mathbf{y}^{(2)}), \dots, (\mathbf{x}^{(m)}, \mathbf{y}^{(m)})\}$$

learn a predictor  $\mathbf{x} \rightarrow \mathbf{y}$  with small error on unseen inputs

- ▶ In a CRF:

$$\begin{aligned} \operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}^*} P(\mathbf{y} | \mathbf{x}; \mathbf{w}) &= \frac{\exp \left\{ \sum_{i=1}^n \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i) \right\}}{Z(\mathbf{x}; \mathbf{w})} \\ &= \sum_{i=1}^n \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i) \end{aligned}$$

- ▶ To predict new values,  $Z(\mathbf{x}; \mathbf{w})$  is not relevant
  - ▶ Parameter estimation:  $\mathbf{w}$  is set to maximize likelihood
- 
- ▶ Can we learn  $\mathbf{w}$  more directly, focusing on errors?

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# The Structured Perceptron

(Collins, 2002)

- ▶ Set  $\mathbf{w} = \mathbf{0}$
- ▶ For  $t = 1 \dots T$ 
  - ▶ For each training example  $(\mathbf{x}, \mathbf{y})$ 
    1. Compute  $\mathbf{z} = \operatorname{argmax}_{\mathbf{z}} \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{z})$
    2. If  $\mathbf{z} \neq \mathbf{y}$

$$\mathbf{w} \leftarrow \mathbf{w} + \mathbf{f}(\mathbf{x}, \mathbf{y}) - \mathbf{f}(\mathbf{x}, \mathbf{z})$$

- ▶ Return  $\mathbf{w}$

# The Structured Perceptron + Averaging

(Freund and Schapire, 1998) (Collins 2002)

- ▶ Set  $\mathbf{w} = \mathbf{0}$ ,  $\mathbf{w}^a = \mathbf{0}$
- ▶ For  $t = 1 \dots T$ 
  - ▶ For each training example  $(\mathbf{x}, \mathbf{y})$ 
    1. Compute  $\mathbf{z} = \operatorname{argmax}_{\mathbf{z}} \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{z})$
    2. If  $\mathbf{z} \neq \mathbf{y}$ 
$$\mathbf{w} \leftarrow \mathbf{w} + \mathbf{f}(\mathbf{x}, \mathbf{y}) - \mathbf{f}(\mathbf{x}, \mathbf{z})$$
    3.  $\mathbf{w}^a = \mathbf{w}^a + \mathbf{w}$
- ▶ Return  $\mathbf{w}^a / mT$ , where  $m$  is the number of training examples

## Perceptron Updates: Example

<b>y</b>	PER	PER	-	-	LOC
<b>z</b>	PER	LOC	-	-	LOC
<b>x</b>	Jack	London	went	to	Paris

- ▶ Let **y** be the correct output for **x**.
- ▶ Say we predict **z** instead, under our current **w**
- ▶ The update is:

$$\begin{aligned}\mathbf{g} &= \mathbf{f}(\mathbf{x}, \mathbf{y}) - \mathbf{f}(\mathbf{x}, \mathbf{z}) \\ &= \sum_i \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i) - \sum_i \mathbf{f}(\mathbf{x}, i, z_{i-1}, z_i) \\ &= \mathbf{f}(\mathbf{x}, 2, \text{PER}, \text{PER}) - \mathbf{f}(\mathbf{x}, 2, \text{PER}, \text{LOC}) \\ &\quad + \mathbf{f}(\mathbf{x}, 3, \text{PER}, -) - \mathbf{f}(\mathbf{x}, 3, \text{LOC}, -)\end{aligned}$$

- ▶ Perceptron updates are typically **very sparse**



# Properties of the Perceptron

- ▶ Online algorithm. Often much more efficient than “batch” algorithms
- ▶ If the data is separable, it will converge to parameter values with 0 errors
- ▶ Number of errors before convergence is related to a definition of *margin*. Can also relate margin to generalization properties
- ▶ In practice:
  1. Averaging improves performance a lot
  2. Typically reaches a good solution after only a few (say 5) iterations over the training set
  3. Often performs nearly as well as CRFs, or SVMs

## Averaged Perceptron Convergence

Iteration	Accuracy
1	90.79
2	91.20
3	91.32
4	91.47
5	91.58
6	91.78
7	91.76
8	91.82
9	91.88
10	91.91
11	91.92
12	91.96
...	

(results on validation set for a parsing task)

# Margin-based Structured Prediction

- ▶ Let  $\mathbf{f}(\mathbf{x}, \mathbf{y}) = \sum_{i=1}^n \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i)$
- ▶ Model:  $\operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}^*} \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, \mathbf{y})$
- ▶ Consider an example  $(\mathbf{x}^{(k)}, \mathbf{y}^{(k)})$ :  
 $\exists \mathbf{y} \neq \mathbf{y}^{(k)} : \mathbf{w} \cdot \mathbf{f}(\mathbf{x}^{(k)}, \mathbf{y}^{(k)}) < \mathbf{w} \cdot \mathbf{f}(\mathbf{x}^{(k)}, \mathbf{y}) \implies \text{error}$
- ▶ Let  $\mathbf{y}' = \operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}^* : \mathbf{y} \neq \mathbf{y}^{(k)}} \mathbf{w} \cdot \mathbf{f}(\mathbf{x}^{(k)}, \mathbf{y})$   
Define  $\gamma_k = \mathbf{w} \cdot (\mathbf{f}(\mathbf{x}^{(k)}, \mathbf{y}^{(k)}) - \mathbf{f}(\mathbf{x}^{(k)}, \mathbf{y}'))$
- ▶ The quantity  $\gamma_k$  is a notion of **margin** on example  $k$ :  
 $\gamma_k > 0 \iff$  no mistakes in the example  
high  $\gamma_k \iff$  high confidence

# Margin-based Structured Prediction

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# Mistake-augmented Margins

(Taskar et al, 2004)

						$e(\mathbf{y}^{(k)}, \cdot)$
$\mathbf{x}^{(k)}$	Jack	London	went	to	Paris	
$\mathbf{y}^{(k)}$	PER	PER	-	-	LOC	0
$\mathbf{y}'$	PER	LOC	-	-	LOC	1
$\mathbf{y}''$	PER	-	-	-	-	2
$\mathbf{y}'''$	-	-	PER	PER	-	5

- Def:  $e(\mathbf{y}, \mathbf{y}') = \sum_{i=1}^n [y_i \neq y'_i]$   
e.g.,  $e(\mathbf{y}^{(k)}, \mathbf{y}^{(k)}) = 0$ ,  $e(\mathbf{y}^{(k)}, \mathbf{y}') = 1$ ,  $e(\mathbf{y}^{(k)}, \mathbf{y}''') = 5$

- We want a  $\mathbf{w}$  such that

$$\forall \mathbf{y} \neq \mathbf{y}^{(k)} : \mathbf{w} \cdot \mathbf{f}(\mathbf{x}^{(k)}, \mathbf{y}^{(k)}) > \mathbf{w} \cdot \mathbf{f}(\mathbf{x}^{(k)}, \mathbf{y}) + e(\mathbf{y}^{(k)}, \mathbf{y})$$

(the higher the error of  $\mathbf{y}$ , the larger the separation should be)

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(the higher the error of  $\mathbf{y}$ , the larger the separation should be)



# Structured Hinge Loss

- ▶ Define a mistake-augmented margin

$$\gamma_{k,\mathbf{y}} = \mathbf{w} \cdot \mathbf{f}(\mathbf{x}^{(k)}, \mathbf{y}^{(k)}) - \mathbf{w} \cdot \mathbf{f}(\mathbf{x}^{(k)}, \mathbf{y}) - e(\mathbf{y}^{(k)}, \mathbf{y})$$
$$\gamma_k = \min_{\mathbf{y} \neq \mathbf{y}^{(k)}} \gamma_{k,\mathbf{y}}$$

- ▶ Define loss function on example  $k$  as:

$$L(\mathbf{w}, \mathbf{x}^{(k)}, \mathbf{y}^{(k)}) = \max_{\mathbf{y} \in \mathcal{Y}^*} \left\{ \mathbf{w} \cdot \mathbf{f}(\mathbf{x}^{(k)}, \mathbf{y}) + e(\mathbf{y}^{(k)}, \mathbf{y}) - \mathbf{w} \cdot \mathbf{f}(\mathbf{x}^{(k)}, \mathbf{y}^{(k)}) \right\}$$

- ▶ Leads to an SVM for structured prediction
- ▶ Given a training set, find:

$$\operatorname{argmin}_{\mathbf{w} \in \mathbb{R}^D} \sum_{k=1}^m L(\mathbf{w}, \mathbf{x}^{(k)}, \mathbf{y}^{(k)}) + \frac{\lambda}{2} \|\mathbf{w}\|^2$$

# Regularized Loss Minimization

- ▶ Given a training set  $\{(\mathbf{x}^{(1)}, \mathbf{y}^{(1)}), \dots, (\mathbf{x}^{(m)}, \mathbf{y}^{(m)})\}$ .

Find:

$$\operatorname{argmin}_{\mathbf{w} \in \mathbb{R}^D} \sum_{k=1}^m L(\mathbf{w}, \mathbf{x}^{(k)}, \mathbf{y}^{(k)}) + \frac{\lambda}{2} \|\mathbf{w}\|^2$$

- ▶ Two common loss functions  $L(\mathbf{w}, \mathbf{x}^{(k)}, \mathbf{y}^{(k)})$  :
  - ▶ Log-likelihood loss (CRFs)

$$-\log P(\mathbf{y}^{(k)} \mid \mathbf{x}^{(k)}; \mathbf{w})$$

- ▶ Hinge loss (SVMs)

$$\max_{\mathbf{y} \in \mathcal{Y}^*} \left( \mathbf{w} \cdot \mathbf{f}(\mathbf{x}^{(k)}, \mathbf{y}) + e(\mathbf{y}^{(k)}, \mathbf{y}) - \mathbf{w} \cdot \mathbf{f}(\mathbf{x}^{(k)}, \mathbf{y}^{(k)}) \right)$$

# Learning Structure Predictors: summary so far

- ▶ Linear models for sequence prediction

$$\operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}^*} \sum_i \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, y_{i-1}, y_i)$$

- ▶ Computations factorize on label bigrams
  - ▶ Decoding: using Viterbi
  - ▶ Marginals: using forward-backward
- ▶ Parameter estimation:
  - ▶ Perceptron, Log-likelihood, SVMs
  - ▶ Extensions from classification to the structured case
  - ▶ Optimization methods:
    - ▶ Stochastic (sub)gradient methods (LeCun et al 98) (Shalev-Shwartz et al. 07)
    - ▶ Exponentiated Gradient (Collins et al 08)
    - ▶ SVM Struct (Tsochantaridis et al. 04)
    - ▶ Structured MIRA (McDonald et al 05)

## Generic Structured Prediction

# Sequence Prediction, Beyond Bigrams

- ▶ It is easy to extend the scope of features to  $k$ -grams

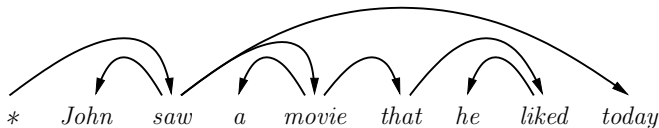
$$\mathbf{f}(\mathbf{x}, i, y_{i-k+1:i-1}, y_i)$$

- ▶ In general, think of state  $\sigma_i$  remembering relevant history
  - ▶  $\sigma_i = y_{i-1}$  for bigrams
  - ▶  $\sigma_i = y_{i-k+1:i-1}$  for  $k$ -grams
  - ▶  $\sigma_i$  can be the state at time  $i$  of a deterministic automaton generating  $\mathbf{y}$
- ▶ The structured predictor is

$$\operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}^*} \sum_i \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, \sigma_i, y_i)$$

- ▶ Viterbi and forward-backward extend naturally, in  $O(nL^k)$

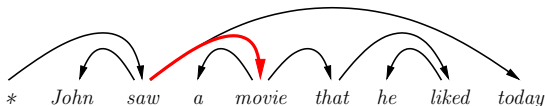
# Dependency Structures



- ▶ Directed arcs represent **dependencies** between a **head word** and a **modifier word**.
- ▶ E.g.:
  - movie modifies saw,*
  - John modifies saw,*
  - today modifies saw*

# Dependency Parsing: arc-factored models

(McDonald et al. 2005)



- Parse trees decompose into single dependencies  $\langle h, m \rangle$

$$\operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}(\mathbf{x})} \sum_{\langle h, m \rangle \in \mathbf{y}} \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, h, m)$$

- Some features:  $\mathbf{f}_1(\mathbf{x}, h, m) = [ \text{"saw"} \rightarrow \text{"movie"} ]$   
 $\mathbf{f}_2(\mathbf{x}, h, m) = [ \text{distance} = +2 ]$
- Tractable inference algorithms exist (tomorrow's lecture)

# Linear Structured Prediction

- ▶ Sequence prediction (bigram factorization)

$$\operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}(\mathbf{x})} \sum_i \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, i, \mathbf{y}_{i-1}, \mathbf{y}_i)$$

- ▶ Dependency parsing (arc-factored)

$$\operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}(\mathbf{x})} \sum_{\langle h, m \rangle \in \mathbf{y}} \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, h, m)$$

- ▶ In general, we can enumerate parts  $r \in \mathbf{y}$

$$\operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}(\mathbf{x})} \sum_{r \in \mathbf{y}} \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, r)$$



# Linear Structured Prediction Framework

- ▶ Abstract models of structures
  - ▶ Input domain  $\mathcal{X}$ , output domain  $\mathcal{Y}$
  - ▶ A choice of factorization,  $r \in \mathbf{y}$
  - ▶ Features:  $\mathbf{f}(\mathbf{x}, r) \rightarrow \mathbb{R}^d$
- ▶ The linear prediction model, with  $\mathbf{w} \in \mathbb{R}^d$

$$\operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}(\mathbf{x})} \sum_{r \in \mathbf{y}} \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, r)$$

- ▶ Generic algorithms for Perceptron, CRF, SVM
  - ▶ Require tractable inference algorithms